

# Searching & Sorting

# Searching

- Search the first n elements of x for a target value & return its location if found, else -1
- `public static int search(int n,  
int[] x, int target)`

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```
public static int search(int n, int[] x, int target) {  
    int pos = 0;  
    while ( pos < n )  
        pos++;  
    if ( x[pos] == target)  
        return pos;           // found at pos  
}
```

Sequential search  $O(n)$

# Searching

- Search the first n elements of x for a target value & return its location if found, else -1
- Complexity?
- More efficient solution?

# Binary Search

# Binary Search

```
public static void binarySearch(int[ ] array, int lowerbound, int upperbound, int key)
{
    int position;

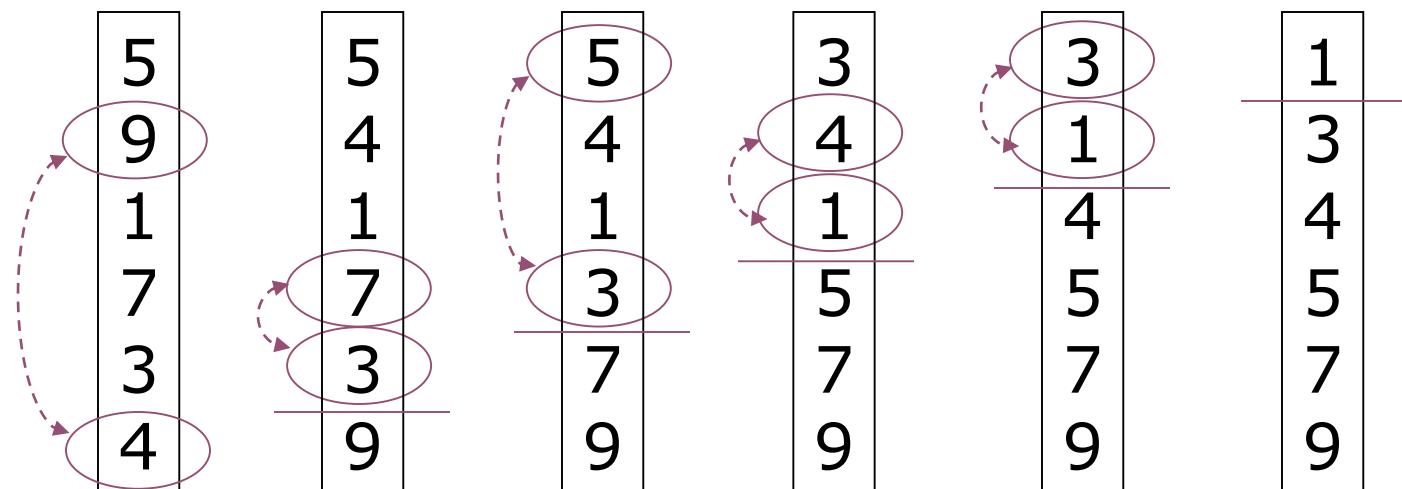
    // To start, find the index of the middle position.
    position = ( lowerbound + upperbound) / 2;

    while((array[position] != key) && (lowerbound <= upperbound))
    {
        if (array[position] > key)          // If the number is > key, decrease position by one.
        {
            upperbound = position - 1;
        }
        else
        {
            lowerbound = position + 1;    // Else, increase position by one.
        }
        position = (lowerbound + upperbound) / 2;
    }
    if (lowerbound <= upperbound)
    {
        System.out.println("The number was found in array index" + position);
    }
    else
        System.out.println("Sorry, the number is not in this array. ");
}
```

# Sorting

# Sorting

- Selection sort



$n=6 + n=5 + n=4 + n=3 + n=2 + n=1$

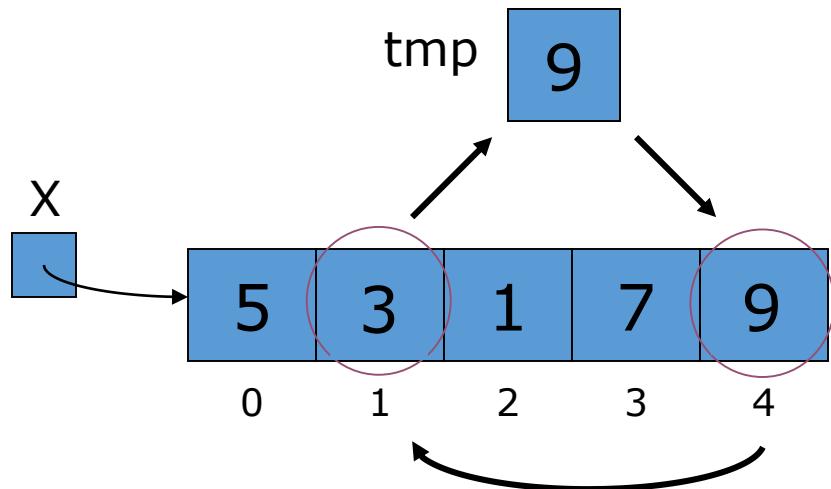
$$\text{Sum} = n \cdot (n + 1) / 2 = n^2/2 + n/2$$

**O( n<sup>2</sup> )**

# Selection Sort

- To sort first n elements of array X

```
while n > 1
    find location of max value in first n elements of X
    swap element at location of max with n'th element
    decrement n
```



```
swap( int i, int j) {
    int tmp;
    tmp = X[i];
    X[i] = X[j];
    X[j] = tmp;
}
```

# Selection Sort (alternative)

```
public class SelectionSort {  
  
    private static void swap(int[] a, int i, int j) {  
        int temp = a[i];  
        a[i] = a[j];  
        a[j] = temp;  
    }  
  
    public static int[] selectionSort(int[] list) {  
        for (int i = 0; i < list.length - 1; i++) {  
            // Find the index of the minimum value  
            int minPos = i;  
            for (int j = i + 1; j < list.length; j++) {  
                if (list[j] < list[minPos]) {  
                    minPos = j;  
                }  
            }  
            swap(list, minPos, i);  
        }  
        return list;  
    }  
}
```

# Sorting

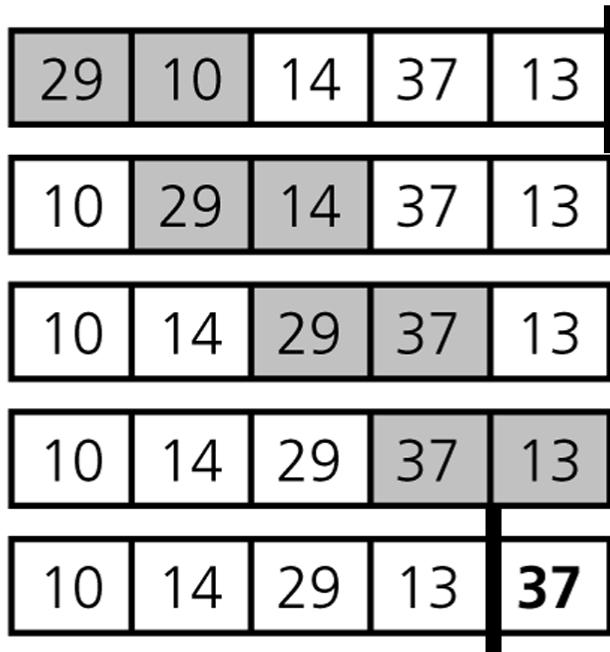
- Complexity?
- What if the array is already sorted?
- More efficient techniques?

# Bubble Sort

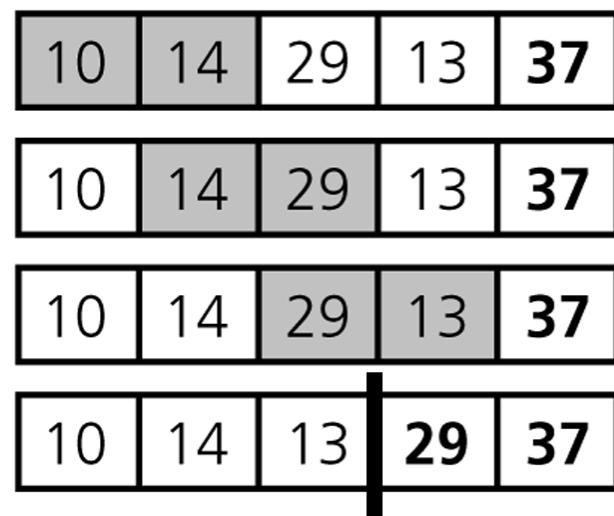
- Array divided into two sublists: *sorted* and *unsorted*.
- The largest element is **bubbled from the unsorted part** and moved to the sorted part.
- After that, the wall moves one element back, increasing the number of sorted elements and decreasing the number of unsorted ones.
- **One sort pass**: each time an element moves from the unsorted part to the sorted part.
- Given a list of  $n$  elements, bubble sort requires up to  **$n-1$  passes** (maximum passes) to sort data.

# Bubble Sort (cont.)

Initial array:



(b) Pass 2



# Bubble Sort

```
public static void BubbleSort( int [ ] num ) {  
    boolean flag = true; // set flag to true to begin first pass  
    int temp; //holding variable  
  
    while ( flag ) {  
        flag= false; //set flag to false awaiting a possible swap  
        for( j=0; j < num.length -1; j++ ) {  
            if ( num[ j ] > num[j+1] ) { // change to < for descending sort  
                temp = num[ j ]; //swap elements  
                num[ j ] = num[ j+1 ];  
                num[ j+1 ] = temp;  
                flag = true; //shows a swap occurred  
            }  
        }  
    }  
}
```